Pattern recognition of financial institutions’ payment behavior

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Abstract

We present a general supervised machine learning methodology to represent the payment behavior of financial institutions starting from a database of transactions in the Colombian large-value payment system. The methodology learns a feedforward artificial neural network parameterization to represent the payment patterns through 113 features corresponding to financial institutions’ contribution to payments, funding habits, payments timing, payments concentration, centrality in the payments network, and systemic impact due to failure to pay. The representation is then used to test the coherence of out-of-sample payment patterns of the same institution to its characteristic patterns. The performance is remarkable, with an out-of-sample classification error around three percent. The performance is robust to reductions in the number of features by unsupervised feature selection. Also, we test that network centrality and systemic impact features contribute to enhancing the performance of the methodology definitively. For financial authorities, this is the first step towards the automated detection of individual financial institutions’ anomalous behavior in payment systems.

JEL Classification: C45, E42, G21

Keywords: payments, neural networks, feature selection, machine learning, pattern recognition.

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Reconocimiento de patrones en el comportamiento de pagos de instituciones financieras

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Las opiniones contenidas en el presente documento son responsabilidad exclusiva de los autores y no comprometen al Banco de la República ni a su Junta Directiva.

Resumen

Presentamos una metodología general de aprendizaje automático supervisado para representar el comportamiento de pago de las instituciones financieras a partir de una base de datos de transacciones del sistema de pagos de alto valor de Colombia. La metodología utiliza una red neuronal artificial para representar los patrones de pago de instituciones financieras a través de 113 características que corresponden a su contribución a los pagos, hábitos de fondeo, momento de pagos, concentración de pagos, centralidad en la red de pagos, e impacto sistémico debido a la imposibilidad de pagar. Esta representación es utilizada para probar la coherencia de los patrones de pago fuera de muestra de una institución financiera con sus patrones de pago característicos. El desempeño del modelo es notable, con un error de clasificación fuera de muestra cercano a tres por ciento. El desempeño es robusto a reducciones en el número de características con base en la selección no supervisada de características. También se comprueba que la centralidad en la red de pagos y el impacto sistémico son características que efectivamente mejoran el desempeño de la metodología. Para las autoridades financieras este es un primer paso hacia la detección automatizada de anomalías en el comportamiento de las instituciones financieras como participantes en sistemas de pago.

Clasificación JEL: C45, E42, G21

Palabras clave: pagos, redes neuronales, selección de características, aprendizaje automático, reconocimiento de patrones.

Las opiniones contenidas en el presente documento son responsabilidad exclusiva de los autores y no comprometen a ninguna de las instituciones a las que se encuentran afiliados los autores. Los autores agradecen a Serafín Martínez, Raúl Morales y Deisy Zambrano por su contribución al desarrollo de la metodología. Agradecemos a Clara Machado, Serafín Martínez y Raúl Morales por sus comentarios y sugerencias a este artículo. Cualquier error es responsabilidad de los autores.

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Introduction

The amount of electronic transactions occurring in financial systems is constantly growing. Identifying usual and unusual patterns of behavior is crucial to monitor the safe and efficient functioning of payment systems. Machine learning methodologies have demonstrably been able to learn complex patterns and provide accurate data representations. In the context of payment systems, this is leading to the development of automated monitoring tools that enhance the ability of financial authorities to supervise and oversee payment systems and financial market infrastructures.

Starting from a large-value payments systems dataset, Triepels, et al. (2017) and Sabetti and Heijmans (2020) have shown that accurate representations can be learned to identify payment vectors that deviate from their norm. This is accomplished by an entirely data-driven unsupervised neural network methodology, an autoencoder architecture, that can consistently recognize a typical—yet potentially complex—pattern of financial transactions. León (2020) accomplishes a similar representation based on principal component analysis and clustering methods. However, to the best of our knowledge, no representation of individual financial institutions’ behavior in payment systems has been reported.

In such representations, it is now considered crucial to integrate systemic features about the whole financial network. This became evident as the macroprudential approach to financial stability (see Crockett, 2000; Borio, 2003) was called for in the aftermath of the Global Financial Crisis—when evidence showed the importance of risk propagation channels that amplify losses in unforeseen manners (see Haldane & May, 2011). This approach emphasizes on how financial relationships create networks that link institutions that may not be considering their mutual interdependence and risk exposures. It is opposed to a purely institution-centric approach, where institutions are evaluated individually, neglecting most network effects.

In this vein, the recent data-driven machine learning approach applied to payment systems grants a new perspective to the supervision and oversight of financial systems. Not only machine learning methodologies can be trained to represent financial institutions’ payment behavior but can also take into account financial institutions’ interrelations in payments networks as determinants of that behavior.

We use a feedforward artificial neural network to represent the payment behavior of individual financial institutions starting from a dataset of transactions in the Colombian large-value payment system. We use features corresponding to financial institutions’ payment patterns, namely their contribution to payments, funding habits, payments timing, payments concentration, centrality in the payments network, and systemic impact due to failure to pay. We use an individual
representation of institutions to test the coherence of out-of-sample payment patterns of the same institution to its characteristic patterns. That is, we address financial institutions’ payment behavior problem as a supervised classification problem. We test whether classification performance is robust to reductions in the number of features by unsupervised feature selection. Also, we measure to what extent a macroprudential approach to the monitoring of payment systems, in the form of network centrality and systemic impact features, contributes to enhancing the performance of the classification methodology.

We achieve high-performance out-of-sample classification. Based on 113 selected features, we classify 26 banks with a three percent out-of-sample mean classification error. After reducing the number of features by unsupervised feature selection, the misclassification doubles—yet is still noticeably low. Discarding features related to a macroprudential approach to financial institutions’ behavior (i.e. network and simulation methods) increases the mean classification error around 29 percent.

For financial authorities, this is the first step towards the automated detection of individual financial institutions’ anomalous behavior in payment systems. A sizable change in the ability of the model to classify a financial institution is a flag of a change in its behavior within the payment system and—probably—within the financial system. That is, changes in the model’s individual or joint classification performance may be used by financial authorities as warning signals of behavioral alterations that should be further studied. With financial stability in view, this adds and enhances existing tools for the supervision and oversight of financial markets and payment systems.

1. Literature review

Our choice of an artificial neural network for this classification problem is based on three main strengths highlighted in related literature. First, given enough hidden layers and enough training samples, artificial neural networks can closely approximate any function, thus they can deal with non-linear relationships between factors in the data (see Bishop, 1995; Han & Kamber, 2006; Fioramanti, 2008; Demyanyk & Hasan, 2009; Eletter, et al. 2010; Sarlin, 2014; Hagan, et al. 2014). Second, artificial neural networks make no assumptions about the statistical distribution or properties of the data (see Zhang, et al., 1999; McNelis, 2005; Demyanyk & Hasan, 2009; Nazari & Alidadi, 2013; Sarlin, 2014). Third, artificial neural networks have proven to be very effective classifiers, even better than the state-of-the-art models based on classical statistical methods (see Wu, 1997; Zhang, et al., 1999; McNelis, 2005; Han & Kamber, 2006).

Artificial neural networks have been applied to classification and anomaly detection problems in the financial domain. They have been used in credit card fraud detection (see
Aleskerov, et al., 1997; Ghosh & Reilly, 1994; Dorronsoro, et al., 1997), which presents the challenge of providing a prompt classification to be able to act and stop the on-going fraudulent activity. They have been used in anti-money laundering (see Brause, et al., 1999), where the absence of labeled data about account holders and transactions is a significant challenge. In auditing, financial ratios and artificial neural networks have been used together to identify potential tax-evasion cases (see Wu, 1997). In credit risk, artificial neural networks have been used to improve loan decisions by classifying potential borrowers’ credit quality (see Angelini, et al., 2008; Eletter, et al., 2010; Nazari & Alidadi, 2013; Bekhet & Eletter, 2014) and to classify firms according to their likelihood of bankruptcy or failure (see Tam & Kiang, 1990; Tam, 1991; Salchenberger, et al., 1992; Wilson & Sharda, 1994; Olmeda & Fernández, 1997; Zhang, et al., 1999; Atiya, 2001; Brédart, 2014). Fioramanti (2008), Sarlin (2014), and Holopainen and Sarlin (2016) use artificial neural networks in macro early-warning systems. Also, artificial neural networks have been applied to classify banks as domestic or foreign (see Turkan, et al., 2011) and Islamic or conventional (see Khediri, et al., 2015), and to classify banks’ balance sheets into their corresponding bank (see León, et al., 2017).

In recent work related to the oversight of payments systems, Triepels, et al. (2017) and Sabetti and Heijmans (2020) developed methodologies based on a particular artificial neural network (i.e. an autoencoder) to detect anomalous payments networks. Triepels, et al. (2017) worked on large-value payments networks corresponding to the Dutch partition of the Eurosystem payments network (TARGET2). Sabetti and Heijmans (2020) worked on data from the Automated Clearing Settlement System (ACSS), a Canadian retail payment system. León (2020) developed a methodology to detect anomalous payment networks in the Colombian large-value payments system (CUD) based on a mixture of principal component analysis and clustering methods. These three works share a common aim, namely to detect anomalous payments networks; they do not work on the individual behavior of financial institutions participating in the payment systems but on the overall structure of the payments networks. Further, they also share an unsupervised approach and the construction of synthetic anomalous payments to test out-of-sample performance.

We aim at the individual behavior of financial institutions in payment networks. Our approach is a supervised methodology to represent the payment behavior of financial institutions in the Colombian large-value payment system. In this vein, our work is related to León, et al. (2017), who used a supervised methodology to represent banks’ characteristic financial structure through features corresponding to their balance sheets; it is a pattern recognition problem based on banks’ balance sheet data. León, et al. (2017) showed that an artificial neural network can accurately classify out-of-sample banks by learning the main features of their balance sheets. Similarly, our work is a pattern recognition problem based on financial institutions’ individual and systemic behavior in the large-value payment system.
2. Methods

The base case model uses an artificial neural network for pattern recognition on a set of 113 features that capture the behavior of 26 banking institutions participating in the Colombian large-value payment system during 2019. That is, we train an artificial neural network to classify banking institutions based on their payment behavior as captured by the selected 113 features. Although the model is general to work with all financial institutions, focusing on banking institutions not only allows for an easier and more tractable presentation of results but also acknowledges that banks are the most contributive type of institution from several viewpoints (e.g. contribution to payments, importance in the payments network).\(^1\)

In this section, we discuss the methodologies we use for pattern recognition and dimensionality reduction. First, we introduce the feedforward artificial neural network architecture and explain how it can be applied to our dataset. Second, starting from transactional data, we describe the feature selection procedure that defines the set of features for each institution in our system. Third, we present principal component analysis and describe how we apply it to our data for the dimensionality and noise reduction of the set of features.

2.1. The feedforward artificial neural network architecture

We employ a feedforward artificial neural network to classify financial institutions.\(^2\) We consider a set of financial institutions each characterized by a set of distinctive features. In our case, \(p_{tv}\) is the \(v\) feature of the institution corresponding to example \(t\), defining a matrix \(P\) of size \(T \times V\), where \(V\) is the number of features per example and \(T\) is the number of examples; an example corresponds to a financial institution on a certain date. The feedforward artificial neural network is trained to recognize the pattern of features of each of the financial institutions within the training set.

We define two nonlinear functions with a neural network structure, \(\phi\) and \(\psi\), representing respectively the encoder and the decoder functions. Namely,

\[
\phi : \mathbb{R}^V \rightarrow \mathbb{R}^H \quad \text{and} \quad \psi : \mathbb{R}^H \rightarrow \mathbb{R}^N
\]

where \(H\) is the size of the hidden variables set in which the initial features are encoded; and \(N\) is the number of classified financial institutions. The efficiency of the classification is evaluated according to the \textit{cross-entropy} (CE),

\(^1\) For illustrative purposes, the main results for all financial institutions (i.e. banking and non-banking) are reported in Appendix 2.
\(^2\) In a feedforward artificial neural network, the connections between nodes do not form cycles or feed-back loops. Thus, the outputs can be expressed as deterministic functions of the inputs, and so the whole network represents a multivariate non-linear functional mapping (see Bishop, 1995).
where $A^{(t)}$ and $Q^{(t)}$ are the predicted and target (i.e. observed) classifications, respectively, of example $t$. Nevertheless, for interpretability and comparability purposes, the performance of the model is measured by its classification error. In our case, the classification error or misclassification is calculated as the percentage of financial institutions that are incorrectly classified by the model. The lower the misclassification the better the performance of the model.

In our case, we have a feature matrix $P$ that is a two-dimensional $6369 \times 113$ matrix that contains 113 leading indicators or features ($V = 113$) for the financial institutions that participate in the large-value payment system during 2019. For each of the 6369 examples ($T = 6369$), we have the corresponding identity of the financial institution, i.e. it is a supervised machine learning model. Therefore, $P$ is the input to our artificial neural network, with the element $p_{t,v}$ corresponding to the $v$ feature of the $t$ example. As usual, to avoid issues related to the scale of features across different financial institutions and days, matrix $P$ is row normalized.

$$ P = \begin{bmatrix} p_{1,1} & p_{1,2} & \cdots & p_{1,V} \\ p_{2,1} & p_{2,2} & \vdots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ p_{T,1} & \cdots & p_{T,V} \end{bmatrix} $$

The target matrix $Q$ contains the actual target class. It is a binary array with $T = 6369$ rows (i.e. the same as $P$) and $N$ columns that identifies to which class (i.e. financial institution identity) each row belongs to; in each row of $Q$ there is a single column with a value of 1 matching the identity of the financial institution, and the rest are zeros. For instance, $q_{t,n} = 1$ corresponds to features in example $t$ belonging to financial institution $n$.

$$ Q = \begin{bmatrix} q_{1,1} & q_{1,2} & \cdots & q_{1,N} \\ q_{2,1} & q_{2,2} & \vdots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ q_{T,1} & \cdots & q_{T,N} \end{bmatrix} $$
Training the feedforward artificial neural network will attain a prediction matrix $A$, which has the same dimensions as $Q$. However, unless complete certainty is achieved, it is a non-binary array. In our case, the neural network architecture achieves for each row in $A$ the probability associated with each class. Therefore, elements in each row of $A$ are in the [0,1] range, and the sum of each row equals 1.

Regarding the architecture, we select a standard two-layer network, with one hidden layer and one output layer. This architecture is the simplest and most commonly used in economic and financial applications (Zhang, et al., 1999; McNelis, 2005; Witten, et al., 2011). Figure 1 depicts the architecture, where superscripts identify the layer (i.e. first or second); $p_{i,j,t}$ are the elements of the input matrix $P$; $Y$ is the number of neurons in the hidden layer; $r$ represents a net input vector that results from the weighted sum ($\Sigma$) involving the weights and bias terms that change while training, $w$ and $b$, respectively. About activation or transfer functions in the hidden and output layer, $f^1$ and $f^2$, respectively, the first accommodates a customary log-sigmoid function, whereas the second is a softmax function. The number of neurons in the output layer is the number of financial institutions, $N$; the number of neurons in the hidden layer, $Y$, may be adjusted. As before, because this is a classification problem, the cross-entropy fitness measure is preferred.

Figure 1. Neural network architecture.

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3 This is achieved by using a softmax transfer function, as explained next.
4 The log-sigmoid function in the hidden layer is of the form $f(x) = 1/(1 + e^{-x})$. Regarding the output layer, the softmax function is interesting for our classification purposes as its outcome can be interpreted as the probabilities associated with each class; this is particularly convenient as we use cross-entropy as our error measure (see Bishop, 1995; Hagan, et al., 2014). After dropping the superscript corresponding to the second layer, the softmax function in the output layer of Figure 1 is of the form $f(r_j) = e^{r_j} / \sum_{j=1}^{N} e^{r_j}$. 
Our work is aimed at out-of-sample classification. Therefore, when training the neural network, we should avoid overfitting.\(^5\) The overfitting problem may be described as the model’s ability to succeed at fitting in-sample but to fail at fitting out-of-sample (see Shmueli, 2010; Varian, 2014). Overfitting occurs when the parameters in the artificial neural network, namely \(w\) and \(b\), depend too strongly on the details of the particular examples used to produce them (Witten, et al., 2011). In this sense, the role of artificial neural networks is to provide general non-linear mappings between a set of input variables and a set of output variables. The goal is not to memorize the training data, but to model the underlying generator of the data (Bishop, 1995).

In our case, we avoid overfitting through early stopping. Instead of allowing the algorithm to attain the minimal in-sample error (at the expense of out-of-sample error), we stop the minimization process before the complexity of the solution inhibits its generalization capability. As we stop training before the minimum in-sample is reached, then the network will be less likely to overfit (Hagan, et al., 2014).

An intuitive and customary early stopping criterion is cross-validation.\(^6\) For this purpose, the data is divided into three independent datasets: a training dataset, a validation dataset, and a test dataset, which are randomly selected with an approximate 70 percent, 15 percent, 15 percent allocation, respectively (see Hagan et al., 2014); with this partition, training, validation, and test datasets comprise 4459, 955, and 955 examples, respectively. The training dataset is used to train the artificial neural network, i.e. to minimize the difference between the prediction and the actual target value, measured with cross-entropy. As the neural network is trained, the validation dataset is used simultaneously to check how the estimated parameters fit out-of-sample data. As we expect the validation error to start increasing as overfitting arises (Hastie et al., 2013), the validation dataset is used to determine when to stop training. After training, the error obtained on the test dataset is used to evaluate the out-of-sample performance of the artificial neural network, i.e. its generalization capability.

Regarding the number of neurons in the hidden layer, \(Y\), we tried several options in the 20-110 range with 10 neuron increments. As shown in the results (Section 3), the classification error in the test data set becomes stable when using 60 neurons or more.

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\(^5\) The training of this feedforward artificial neural network is performed by back-propagation. That is, training involves an iterative procedure for minimizing the classification error, with adjustments made in the parameters in a backwards sequence (see Bishop, 1995).

\(^6\) As will be presented next, implementing cross-validation is enough to avoid overfitting in our case, i.e. to attain a high out-of-sample classification performance. Therefore, we regard additional or more sophisticated resampling techniques to avoid overfitting unnecessary.
2.2. Feature Selection

In payments systems, financial institutions send and receive funds to and from each other over time, for different payment concepts (e.g. (un)secured lending, securities purchases, foreign exchange transactions, third-party transfers, central bank repos, etc.). For each payment concept, we can create a time series of payment networks. Let $N$ be the number of financial institutions, $D$ the number of days, and $M$ the number of payment concepts, the $N \times N \times D \times M$ hypermatrix $X$ accommodates all transactions between financial institutions. Each element $x_{p,q,d,m}$, corresponds to the value of funds sent by financial institution $p$ to financial institution $q$ on day $d$ under the type of payment $m$.

Hypermatrix $X$ contains the behavior of each financial institution. However, the behavior of each financial institution is manyfold, as sender and receiver of payments for each type of payment. The behavior of financial institution $p$ as a sender of payments is contained in elements $x_{p,1...N,1...D,1...M}$, whereas its behavior as a receiver is contained in elements $x_{1...N,p,1...D,1...M}$. Therefore, a traditional manner to detect an anomaly in the behavior of a financial institution involves determining what is to be regarded as a normal pattern from its interactions with all other financial institutions for all payment types during a sample period. Nevertheless, this may turn computationally burdensome: the behavior of each financial institution at day $d$ depends on $2 \times M \times (N - 1)$ relations and the behavior of all financial institutions is a $N \times M \times (2 \times (N - 1))$ problem. There is a dimensionality problem.

In the Colombian case, the large-value payment system is non-tiered, with all kinds of financial institutions participating directly. There are 111 financial institutions in the large-value payment system during 2019, comprising commercial banks (26), other banking institutions (22), securities broker-dealer firms (19), insurance firms (13), private pension funds (4) and trust companies (26). And there are 20 types of payments worth studying because of their contribution to total payments and to the study of payments behavior ($M = 20$). Therefore, the behavior of a single financial institution on day $d$ consists of $4400 = 2 \times M \times (N - 1)$ elements, whereas the behavior of all financial institutions on day $d$ is contained in about half a million elements. As we focus on banks, the behavior of a single bank on day $d$ consists of $1000 = 2 \times M \times (N - 1)$ elements, whereas the behavior of all banks on day $d$ is contained in 26000 elements.

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7 Other institutions participate directly in the large-value payment system, such as the Central Bank, the Ministry of Finance, information processors, and financial infrastructures. They have been excluded as our aim is to represent financial institutions’ payment behavior.

8 About 200 types of payments have been identified as uninformative or of limited informational content about financial institutions behavior, such as fees and fines paid to financial infrastructures, accounting adjustments, and taxes. They are not excluded but considered in an aggregated manner.
Payments systems have been extensively studied (McAndrews & Rajan, 2000; Becher, et al., 2008; Bernal, et al., 2012; Diehl, 2013; Denbee, et al., 2014; Martínez & Cepeda, 2018), and—thus—some measures to monitor financial institutions are already well-established as leading indicators of their behavior. Accordingly, we select several types of measures, which may be conveniently classified depending on their aim. First, measures intended to assess financial institutions’ contribution to payments, such as the amount of net and gross payments, sent and received. Second, those intended to study how financial institutions fund their payments, such as initial balance at central bank’s accounts, the contribution of liquidity recycling (i.e. using received funds to make payments), and contribution of liquidity savings mechanisms (e.g. multilateral offsetting). Third, those intended to capture the timing of payments during the day, in the form of aggregated hourly payments from 7:00 to 20:00. Fourth, measures aimed at assessing the concentration by payment types and by counterparties. Fifth, those aimed at evaluating the importance in the payments network, measured by different network centrality metrics (degree, strength, authority, hub, SinkRank, PageRank). Sixth, those intended to gauge the systemic footprint in case of failure, in the form of the simulated decrease in overall payments due to inability to make discretionary payments—those payments that financial institutions can deliberately delay or refuse to make. We refer to the last two types as the network features and the simulation-based features, respectively, which pertain to a systemic approach to the monitoring of financial and payment systems.

Based on these six classes of measures, the set of 113 leading indicators of financial institutions payment behavior is created from hypermatrix $X$. Using this set of leading indicators reduces the dimensionality from 4400 elements per financial institution on day $d$ to 113. If all financial institutions are considered, the input is contained in a two-dimension matrix $P$ with 24234 rows and 113 columns; if financial institutions are limited to banking institutions (i.e. the most contributive type of financial institution), $P$ is a 6369-row and 113-column input matrix.

Although working on 113 features is suitable in our case, such a non-small number of features may contain potentially redundant or noisy data. Further reducing the number of elements

9 The exact features, their description and calculation, are not revealed for confidentiality reasons.
10 See Kleinberg (1998), Brin and Page (1998), Newman (2010), Soramaki and Cook (2013), and León, et al. (2018) for a comprehensive review of these centrality measures; we use the Financial Network Analytics (FNA) platform to calculate these centrality measures.
11 In the case of payment networks, it has been reported that centrality measures tend to be correlated (see Martinez-Jaramillo, et al, 2014). In our case, the principal component analysis dimensionality reduction performed as a feature selection procedure is designed to avoid redundancies across all features—including centrality measures.
12 In this case, we use the Financial Network Analytics (FNA) platform to perform a simulation of payments under the assumption of a financial institution being unable to make discretionary payments during the day. The amount of payments left unsettled with respect to the observed payments is a measure of the systemic footprint of that financial institution in case of failure. This simulation is performed for each financial institution, for each day in the sample. For more details, we refer to the FNA documentation in https://fna.fi/technologies/#Simulation.
13 Not all financial institutions participate every day in the large-value payment system during the period under analysis. Thus, when all financial institutions are considered, the number of rows is 24234 instead of $26973 = N \times T$; when only banks are considered, the number of rows is 6369 instead of $6370 = N \times T$. 
may contribute to test the robustness of the chosen features and the classification model. Instead of subjectively discarding leading indicators, we implement principal component analysis (PCA) dimensionality reduction on the 113 selected features.

2.3. **Principal component analysis dimensionality reduction**

PCA is an unsupervised method for feature selection that performs an orthogonal transformation of the data to find high-variance directions while discarding low-variance ones (Mehta, et al., 2019). PCA finds an agnostic mapping from original features into a new lower-dimensional set of features, with minimum loss of information.\(^\text{14}\)

In our case, PCA feature selection works on the \(113 \times 113\) covariance matrix from input matrix \(P\), namely \(C = P'P\). As in [5], PCA decomposes \(C\) into eigenvector and eigenvalue matrices, \(\Gamma\) and \(\Lambda\), respectively.

\[
C = \Gamma \Lambda \Gamma'
\]  
\([5]\)

\(\Lambda\) is a diagonal matrix, with diagonal elements corresponding to the eigenvalues of \(C\), such that the eigenvalues are in decreasing order of magnitude. \(\Gamma\) is a matrix containing the eigenvectors as columns paired to the eigenvalues, such that the \(i\)-th column contains the \(i\)-th eigenvector. The first principal component, corresponding to the first column in \(\Gamma\), lies in the direction of maximum variance of the samples, whereas the second column corresponds to the direction of maximum variance in the remaining data, and so on (Ding & Tian, 2016).

By choosing a subset of eigenvectors, \(\Gamma^*\), it is possible to map the original set of features into a lower-dimensional set, \(X^*\). As in [6], \(X^*\) is attained by calculating a projection of \(X\). If \(\Gamma^*\) is a subset that contains the first \(i\) eigenvectors of \(\Gamma\), \(X^*\) is a mapping of the 113 features into \(i\) features. The retained variance in this mapping is calculated as the contribution of the corresponding eigenvalues in \(\Lambda^*\) to the sum of eigenvalues in \(\Lambda\).

\[
X^* = X' \Gamma^*
\]  
\([6]\)

We select the number of eigenvectors to attain \(X^*\) by choosing a minimum retained variance target. When a 0.90 minimum retained variance target is chosen, the number of features in \(X^*\) is 26. Therefore, the number of features decreased from \(V = 113\) to \(V^* = 26\). When the PCA-based feature selection method is implemented, matrix \(P\) changes—but \(Q\) remains unaltered. Based on

[6], with a 0.90 minimum retained variance target, $P^*$ is the 26-column projection of 113-column matrix $P$.

$$P^* = \begin{bmatrix}
p_{1,1}^* & p_{1,2}^* & \cdots & p_{1,V}^* \\
p_{2,1}^* & p_{2,2}^* & \ddots & \vdots \\
\vdots & \ddots & \ddots & \vdots \\
p_{T,1}^* & \cdots & & p_{T,V}^*
\end{bmatrix}$$

3. Results

We present the three main experiments for pattern recognition we performed. First, in the base case experiment, we use the full set of our 113 selected features to train and validate the artificial neural network varying the number of neurons in the hidden layer. Second, we remove the network and simulation-based features and repeat the training and validation to compare the performance with the full model. Third, we explore the possibility of dimensionality and noise reduction by redefining our full set of features with PCA, i.e. identifying a smaller set of linear combinations of our initial features that maximize the fraction of explained variance in the feature space.

The out-of-sample classification performance of the full model is remarkable. In the base case scenario, which corresponds to the classification of 26 banks based on 113 features, the out-of-sample mean classification error is about 3 percent when using 60 or more neurons, and errors do not cluster in any particular bank. When we discard features related to a systemic approach to financial institutions’ behavior (i.e. network and simulation methods), the mean classification error increases around 29 percent, which verifies the contribution of such features to the performance of the model. When PCA-feature selection is implemented, we reduce the number of features from 113 to 26 but the mean classification error doubles with respect to the base case scenario. We present each of these three cases in detail next.

3.1.1. Base case scenario

As artificial neural networks’ results are dependent on initialization parameters (see Bishop, 1995, Han & Kamber, 2006, Sarlin, 2014), we run 100 independent training processes for several choices of the number of neurons in the hidden layer.\textsuperscript{15} We report the mean classification error attained for

\textsuperscript{15} In our case, not only results are dependent on initial values of the weights ($w$ and $b$) but also on the random partition of the dataset required by the cross-validation procedure to avoid overfitting.
each choice, for the training, validation, and test sets. The overall performance attained with the selected architecture is displayed in Table 1 and Figure 2. The lowest mean classification error in the test set, 2.80 percent, is attained with 90 neurons in the hidden layer.

<table>
<thead>
<tr>
<th>Set</th>
<th>20</th>
<th>30</th>
<th>40</th>
<th>50</th>
<th>60</th>
<th>70</th>
<th>80</th>
<th>90</th>
<th>100</th>
<th>110</th>
</tr>
</thead>
<tbody>
<tr>
<td>Training</td>
<td>1.87</td>
<td>0.99</td>
<td>0.84</td>
<td>0.84</td>
<td>0.80</td>
<td>0.80</td>
<td>0.77</td>
<td><strong>0.74</strong></td>
<td>0.81</td>
<td>0.86</td>
</tr>
<tr>
<td></td>
<td>(4.60)</td>
<td>(0.52)</td>
<td>(0.41)</td>
<td>(0.38)</td>
<td>(0.37)</td>
<td>(0.82)</td>
<td>(0.36)</td>
<td><strong>(0.34)</strong></td>
<td>(0.46)</td>
<td>(0.85)</td>
</tr>
<tr>
<td>Validation</td>
<td>4.94</td>
<td>3.46</td>
<td>3.17</td>
<td>3.02</td>
<td>2.90</td>
<td>2.94</td>
<td>2.80</td>
<td><strong>2.64</strong></td>
<td>2.70</td>
<td>2.87</td>
</tr>
<tr>
<td></td>
<td>(4.47)</td>
<td>(0.69)</td>
<td>(0.63)</td>
<td>(0.60)</td>
<td>(0.62)</td>
<td>(0.95)</td>
<td>(0.55)</td>
<td><strong>(0.58)</strong></td>
<td>(0.65)</td>
<td>(1.07)</td>
</tr>
<tr>
<td>Test</td>
<td>5.20</td>
<td>3.65</td>
<td>3.37</td>
<td>3.25</td>
<td>3.08</td>
<td>2.96</td>
<td>2.88</td>
<td><strong>2.80</strong></td>
<td>2.89</td>
<td>3.07</td>
</tr>
<tr>
<td></td>
<td>(4.47)</td>
<td>(0.72)</td>
<td>(0.67)</td>
<td>(0.69)</td>
<td>(0.58)</td>
<td>(0.88)</td>
<td>(0.50)</td>
<td><strong>(0.50)</strong></td>
<td>(0.62)</td>
<td>(1.18)</td>
</tr>
</tbody>
</table>

Table 1. Mean classification error for different choices of the number of neurons in the hidden layer. Calculated on 100 independent training processes; standard deviation is reported in parenthesis. The lowest mean classification error in the test set is in bold.

![Figure 2](image_url). Mean classification error for different choices of the number of neurons in the hidden layer. Calculated on 100 independent training processes.
For the test set, Figure 3 shows the boxplot for our choices of the number of neurons. The top and bottom of each box are the 25th and 75th percentile of the samples, respectively; the line inside the box is the median, and the whiskers mark a +/-2.7 standard deviation limit that reveals outliers (shown with +). As expected, for low numbers of neurons the classification error is higher and more dispersed. Based on Figure 3 and Table 1, the lowest mean classification error and dispersion occur in the 80-90 neurons range.

![Figure 3. Boxplot of classification error for the test set, for different choices of the number of neurons in the hidden layer. Calculated on 100 independent training processes.](image)

Table 2 shows the lowest classification error for each choice of neurons for the test set; that is, the best of the 100 independent runs for each number of neurons. The lowest classification error, 1.47 percent, is attained in a run with 70 neurons.

<table>
<thead>
<tr>
<th>Set</th>
<th>20</th>
<th>30</th>
<th>40</th>
<th>50</th>
<th>60</th>
<th><strong>70</strong></th>
<th>80</th>
<th>90</th>
<th>100</th>
<th>110</th>
</tr>
</thead>
<tbody>
<tr>
<td>Test</td>
<td>2.83</td>
<td>2.09</td>
<td>1.68</td>
<td>1.88</td>
<td>1.68</td>
<td><strong>1.47</strong></td>
<td>1.68</td>
<td>1.78</td>
<td>1.78</td>
<td>1.57</td>
</tr>
</tbody>
</table>

Table 2. Lowest classification error for different choices of the number of neurons in the hidden layer. The overall lowest classification error is in bold.
Besides the classification error, we report the confusion matrix.\textsuperscript{16} The confusion or misclassification matrix is a square table that relates the target class (in rows) with the output class achieved by the model (in columns). For a classifier to have good accuracy, most of the predictions must be represented along the diagonal of the confusion matrix (i.e. predicted class matches observed class, also referred to as true positives), with the rest of the entries (i.e. below or above the diagonal) being close to zero (Han & Kamber, 2006).

Figure 4 exhibits the confusion matrix corresponding to the lowest classification error attained reported in Table 2. As expected from a good classifier, most predictions match the target classification in the diagonal of the confusion matrix, whereas a few (14 out of 955) are outside the diagonal. Further, as not only predictions outside the diagonal are scarce but they are not clustered in any bank, it is noticeable that the model attains a good degree of generalization for all banks in the sample.

![Confusion Matrix](image)

Figure 4. Confusion matrix of lowest classification error. The lowest classification error was achieved in a run with 70 neurons.

\textsuperscript{16} We also report the receiver operating characteristic (ROC) curve (see Appendix 1). Performance shown by the ROC curve concurs with reported classification error and the confusion matrix.
### 3.1.2. The contribution of network and simulation-based features

One of the most important traits of our dataset is the usage of features corresponding to a systemic approach to financial institutions’ payment behavior, namely network and simulation-based features. There are ten (out of 113) of those features. Table 3 exhibits the mean classification error attained for each choice of the number of neurons, for the training, validation, and test sets after removing these ten features.

<table>
<thead>
<tr>
<th>Set</th>
<th>Number of neurons in the hidden layer</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>20</td>
</tr>
<tr>
<td>Training</td>
<td>2.11</td>
</tr>
<tr>
<td></td>
<td>(0.93)</td>
</tr>
<tr>
<td>Validation</td>
<td>5.76</td>
</tr>
<tr>
<td></td>
<td>(1.16)</td>
</tr>
<tr>
<td>Test</td>
<td>6.00</td>
</tr>
<tr>
<td></td>
<td>(1.25)</td>
</tr>
</tbody>
</table>

Table 3. Mean classification error for different choices of the number of neurons in the hidden layer, excluding network and simulation-based features. Calculated on 100 independent training processes; standard deviation is reported in parenthesis. The lowest mean classification error in the test set is in bold.

According to Table 3, the lowest mean misclassification in the test set is achieved when using 80 neurons, 3.61 percent. As the lowest mean classification in the test set in Table 1 is 2.80 (i.e. the base case scenario), the gain in classification performance from including ten network and simulation-based features is about 22.44 percent. That is, by increasing the number of features in 9.71 percent the mean classification error decreases 22.44 percent.\(^\text{17}\) Then, it is fair to say that network and simulation-based features enhance the classification performance in a definitive manner.\(^\text{18}\)

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\(^{17}\) Comparing the lowest classification error achieved in each case also shows an enhancement in classification performance from including network and simulation-based features: the lowest classification error decreases from 1.99 to 1.47 (about 26.13 percent).

\(^{18}\) Individually, network-based features contribute more to enhancing the classification performance than simulation-based. Classification error when excluding simulation-based features is about 17 percent lower than when excluding network-based features.
Interestingly, the converse is not true. If we remove all features that are not related to network and simulation-based methods, the classification performance is poor. The lowest mean classification error is about 43 percent when using 110 neurons. Therefore, network and simulation-based features enhance the performance of the model but are not sufficient by themselves.

3.1.3. Principal component analysis feature selection

When PCA feature selection is implemented on the dataset, we work with 26 features instead of 113. Table 4 shows the results attained when feature selection is implemented. As expected, misclassification error increases but remains low. The lowest mean misclassification error in the test set is achieved when using 90 neurons, 6.19 percent. This is about 2.2 times the lowest mean misclassification in the base case scenario.

<table>
<thead>
<tr>
<th>Set</th>
<th>Number of neurons in the hidden layer</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>20</td>
</tr>
<tr>
<td>Training</td>
<td>4.30</td>
</tr>
<tr>
<td></td>
<td>(0.88)</td>
</tr>
<tr>
<td>Validation</td>
<td>7.05</td>
</tr>
<tr>
<td></td>
<td>(0.99)</td>
</tr>
<tr>
<td>Test</td>
<td>7.52</td>
</tr>
<tr>
<td></td>
<td>(0.88)</td>
</tr>
</tbody>
</table>

Table 4. Mean classification error for different choices of the number of neurons in the hidden layer, after feature selection. Calculated on 100 independent training processes; standard deviation is reported in parenthesis. The lowest mean classification error in the test set is in bold.

The lowest classification error after feature selection is attained in a run with 110 neurons, 3.98 percent, whereas the lowest misclassification before feature selection is 1.47 percent. Correspondingly, the confusion matrix for the lowest classification error after feature selection (in Figure 5) shows higher misclassification than when using all 113 features (i.e. before feature selection). However, classification performance is good.
Figure 5. Confusion matrix of lowest classification error, after feature selection. The lowest classification error was achieved in a run with 110 neurons.

The decrease in performance, corresponding to a mean classification error about 2.2 times that obtained in the base case scenario, comes with some gains in computational time. Running the base case scenario (with 113 features) lasts about 1.5 hours, whereas running the lower dimension feature matrix attained with PCA feature selection procedure (26 features) lasts circa 0.4 hours.\textsuperscript{19}

The chosen model and its architecture enable us to classify banks based on a set of features that characterize their participation in the large-value payment system. In the base case scenario, with 113 features, the out-of-sample mean classification error attained is about 3 percent, and errors do not cluster in any particular bank. That is, the out-of-sample classification performance is remarkable, and the suggested methodological approach to characterizing banks by their payment patterns is suitable.\textsuperscript{20}

\textsuperscript{19} Measured as the number of hours to achieve 1000 independent runs, i.e. 100 runs for each one of the 10 choices of number of neurons. The model is run on 128 Gb RAM and 3.60 Ghz CPU desktop computer (no parallel computing was used).

\textsuperscript{20} Main results for all financial institutions are reported in Appendix 2 (Table A1, figures A3 and A4). As expected, due to non-banking institutions’ less consistent and contributive participation in the large-value payment system, the performance with all financial institutions is lower—yet adequate—, with about a 11 percent out-of-sample classification error. However, evidence in Appendix 2 shows that classification error is particularly high for some financial institutions; most of them are either insurance firms, other banking institutions or trust companies.
Also, removing features related to network and simulation methods cause the mean classification error to increase around 29 percent. That is, their contribution to our classification model is noteworthy. Finally, when we implement a PCA feature selection that retains 90 percent of the variance in the features matrix, we can reduce the number of features from 113 to 26. As a result, the mean classification error doubles with respect to the base case model. Nevertheless, an error twice as large is around 6 percent, which is consistent with a good performance classification model. Furthermore, with PCA feature selection, the time spent running the model decreased by 73 percent with respect to the base case model—without compromising the informational content of the features.

4. Conclusions

We build an artificial neural network parameterization that represents the characteristic payment patterns of financial institutions in the Colombian large-value payment system. The type of features that serve as building blocks of payment patterns are the contribution to payments, funding habits, payments timing, payments concentration, centrality in the payments network, and systemic impact due to failure to pay. We achieve high-performance out-of-sample classification, with about three percent error. Robustness comes in the form of stable performance after about 60 neurons, and good (yet lower) performance when implementing a PCA feature selection procedure. Additionally, we test that network centrality and systemic impact features contribute to enhancing the performance of the methodology definitively.

From a payment system oversight and supervision perspective, the main objective of this model is to serve as a monitoring tool for anomaly detection. In our case, a sizable change in the ability of the model to classify a financial institution is a signal of a change in its behavior within the payment system.\footnote{Changes in the payment behavior of a financial institution or system are neither negative nor positive \textit{per se}.} In this vein, variations in individual or joint classification performance may be used as warning signals of behavioral changes that should be further studied. Therefore, this model is a novel and promising tool for the supervision and oversight of financial markets and payment systems.

There are some challenges related to such implementation as a monitoring tool. First, deciding on the neural network’s training frequency. A frequent (e.g. daily) training may quickly convert anomalous behavior into normal, whereas sporadic training (e.g. yearly) may overlook the dynamics of the system; this is a trade-off that should be addressed. Second, deciding on a threshold to determine what a sizable change in individual classification performance is. Based on the attained results, we foresee addressing these two challenges with an empirical approach that involves an iterative process that fine-tunes the outcome of the monitoring process. Third, studying
the relation between behavioral changes in payment systems and individual or systemic events is a pending task.

Finally, as in most artificial neural network models, the importance of the features is concealed. Other machine learning methods could shed some light on the features’ importance and interactions. This pending challenge will be addressed in a forthcoming research project based on random forest models\(^{22}\), which would enable us to further understand how features drive the classification process.

\(^{22}\) A random forest classification model uses a large number of—uncorrelated—decision trees (i.e. classification with the use of hierarchical decisions on the features, arranged in a tree-like structure) to obtain an overall classification. Unlike artificial neural networks, the outcome of random forest models allows for easy inspection of the role of features in the classification process.
References


Appendix 1. ROC curves

Figure A1. ROC curve of lowest classification error. The lowest classification error was achieved in a run with 70 neurons.

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The ROC is a curve that shows the trade-off between the true positive rate (y-axis) and the false positive rate (x-axis) for a given model (Han & Kamber, 2006). When accurate, a model is more likely to encounter true positives than false positives. Hence, a good model is expected to show a steep ROC curve (i.e. close to the y-axis). On the other hand, a poor classifier is expected to show a curve close to the x-axis, whereas a random guess corresponds to the 45-degree line in the plot.
Figure A2. ROC curve of lowest classification error, after feature selection. The lowest classification error was achieved in a run with 110 neurons.
Appendix 2. Including all financial institutions (banking and non-banking)

<table>
<thead>
<tr>
<th>Set</th>
<th>Number of neurons in the hidden layer</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>20</td>
</tr>
<tr>
<td>Training</td>
<td>10.51</td>
</tr>
<tr>
<td></td>
<td>(2.55)</td>
</tr>
<tr>
<td>Validation</td>
<td>13.76</td>
</tr>
<tr>
<td></td>
<td>(2.39)</td>
</tr>
<tr>
<td>Test</td>
<td>13.80</td>
</tr>
<tr>
<td></td>
<td>(2.29)</td>
</tr>
</tbody>
</table>

Table A1. Mean classification error for different choices of the number of neurons in the hidden layer, including all financial institutions. Calculated on 100 independent training processes; standard deviation is reported in parenthesis. The lowest mean classification error in the test set is in bold.

![Confusion matrix of lowest classification error](image)

Figure A3. Confusion matrix of lowest classification error, including all financial institutions. The lowest classification error was achieved in a run with 80 neurons.
Figure A4. ROC curve of lowest classification error, including all financial institutions. The lowest classification error was achieved with 80 neurons.